



Lowcountry Pickleball Leagues Rules

Team Rosters

Teams must have a minimum of 10 players on their roster by the roster deadline each season – roster maximum, Captain's choice. No player may "play down"! Ex; a 3.0 rated player may play on a 3.5 division team. Any player rated at 3.5 will **not** "play down" to the 3.0 division team.

A 4.0+ Division team must have a minimum of 8 players on their roster by start of league play – maximum, Captain's choice

Players may be added to the roster up until **2 weeks at the beginning of every season**. Captains may replace injured players throughout each season. The Commissioner **MUST** be notified and the injured player removed from the roster.

Players must be at least 50 years of age by December 31 of the current year.

Team Captains are responsible for recruiting players, selecting players for each week of play – league Commissioner does not dictate how often a player gets to play from week to week during any season. It is recommended that captain's do their best to provide equal play time for all rostered players when necessary.

Play Format

3 courts play each week – Example: Team 1 vs Team 2, courts 1, 2 and 3.

Team Captains **must** place players in their lineups as follows; **"Order of Strength", players rated OoS 1 shall play on either court 1 or 2. Players rated OoS 3 shall play on courts 2 or 3** (The 2.5 and 4.0+ divisions are exempt from OoS regulations). **Captains shall NOT skip a court at any time nor move players from courts 1 to 3 or *3 to 1 during a season.** (*If a captain mistakenly selected an incorrect OoS, they may seek permission by the Commissioner to amend a player's OoS prior to the beginning of a season)

Best 3 out of 5 games to 11 – win by 2 on each court all Divisions. Exception: If a 5th game is required, it will be sudden victory to 11.

Should a match reach the 5th game, a court side switch will occur when the first team reaches a score of 6. Serve remains with the player holding serve.

Divisional (and sub-divisional when set) standings shall be determined by Win/Loss record.

In the event of a win/loss tie record, the standings "tie breakers" shall be the following;

1. Total accumulated points (1 point shall be awarded per court win).
2. "Head to Head" competition. Ex; Team A and Team B are tied in both win/loss and points. Team A beat Team B during the regular seasons play, Team A is the 1st place Team.

Team Captains will exchange line-ups on match day just prior to match start. Once line-ups are exchanged, changes may **only** be made in the event of a player injury, player no-show or player illness prior to the start of the match.

Captains may change court assignments only in this case! Once match starts, no substitutions shall be made.

"Grace period" of 15 min. for visiting team only. **Teams may take 15 minutes prior to the start of each match for warm-ups.**

A coin toss will be made just prior to every match start. Each court shall conduct an independent coin toss. The visitor will call the toss. If the winner chooses to serve or receive first, the loser chooses the starting end. If the winner chooses the starting end, the loser chooses to serve or receive. Home court rules do NOT apply with league play.

USA Pickleball rules and these local league rules of play will be followed. No referees will be provided. If there is a dispute on the court that cannot be resolved by players, team captains will be called upon to settle disputes.

Score Sheets **must** be signed by both team captains and scores **must** be posted NTL 24 hours, post-match.

League Schedule

League will run for 6-8 weeks depending on number of teams per (sub) division.

Matches will occur on either Saturdays or Sunday afternoon with overfill matches during the weeknight at 6:00 pm, based on Home Team court availability.

Match Play should be conducted within a 2hr. time slot maximum. Ex: If match start time is scheduled for 2 pm -- play must begin no later than 2:15pm, ending by 4:00pm.

The League Commissioner will establish Home/Away Schedule with the Community Representative's approvals and present to the Captains prior to start of the season. Each seasons schedule shall be posted on league website.

League Captains Responsibilities

Captains shall agree to and abide by the "Captains Code of Conduct"

Team Captains shall be responsible for the sportsmanship of their players and spectators. Spectators shall **NOT** engage in nor interfere with any/all court faults or game decisions at any time and/or coaching at any time during active play!

"Court Splits" are permissible with preapproval from the League Commissioner. Match line-ups must be presented to the Commissioner 48 hours prior to each split court match.

Home Team Captains are responsible for entering match scores on website weekly, NTL Monday following play.

Rain outs or cancellations - Home team will set match make-up date with their opponent. ***For all rescheduled matches,*** the Commissioner must be notified.

Home teams are responsible for any additional community's court fees for each match.

League Players Responsibility

League Players shall agree to and abide by the Players Code of Conduct.

League Ball, Waivers and Fee's

The official league balls are the **Franklin X40, Engage Neon Tour, Dura Fast 40, Core and the Selkirk Pro S1.**

ALL players **must** sign and submit a "PLAYER WAIVER" form to the League Commissioner prior to playing in any league match.

A Player's fee of \$20 per rostered player must be collected by each captain and due at the Pre-season's *Captain's meeting before the start of season. Please provide 1 check per team (one Zelle submission or cash is permitted as well)



*SC must submit a check and made payable to SC Pickleball Club